



AUGUST 2026

The Key
 MSRP \$49.00
 MCG204
 ISBN 978-1-950568-02-4
 208-pg hardcover

More info about Invisible Sun at www.invisiblesunrpg.com

Demo, promo, and other resources are FREE at retailers.montecookgames.com



The Key

The critical rules every player wants.

Even as you read this, you're doing so in Shadow. You believe it to be the real world, that the sights and sounds are normal; that events around you have meaning and significance. But a part of you, deep down, knows they do not. A part knows the real world is far bigger, far more mysterious and wondrous, than the grey shades around you.

Of the four rulebooks included in **Invisible Sun: Indigo**, *The Key* is the title most referenced by every player around the table. A sort of "player's handbook" for Invisible Sun, it contains the rules for creating and advancing characters, and many gaming groups prefer to have more than one copy at the table. This is that additional copy, in and upgraded hardcover format!

- ◆ All the critical rules players need to create, run, and advance characters.
- ◆ A second copy of the most-used rulebook; it's a great alternative to a second copy of the **Invisible Sun: Indigo** core boxed set.
- ◆ Lets customers take a peek at what they'll find inside **Invisible Sun: Indigo** without opening a copy of that box. (But don't forget the QR code on the outside of Indigo, which leads to a tour of the contents!)
- ◆ Invisible Sun is an RPG like absolutely no other!



Invisible Sun: Indigo
 Boxed set with 4 books, 1000+ cards, and more
 MSRP \$179.00
 MCG421
 ISBN 978-1-950568-72-7



Vislae's Companion
 Folio
 MSRP \$23.00
 MCG432
 ISBN 978-1-950568-77-2



Spell Cards Set
 Boxed set with 1000 cards
 MSRP \$49.00
 MCG433
 ISBN 978-1-950568-78-9

