

## Wanted: Hexed or Alive

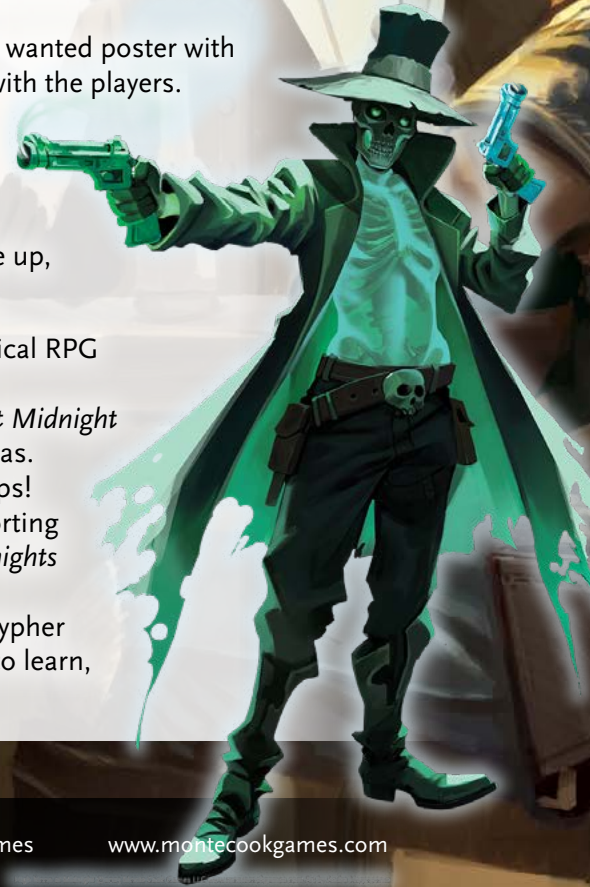


True, hardened criminals. Miscreants, scoundrels, and troublemakers.

And a few folk who might be, let's not say innocent, but just in the wrong place at the wrong time. They're 14 notorious outlaws ready to terrorize your game—and they're all wanted: hexed or alive!

This cool little zine-format supplement includes a wanted poster with character art for each outlaw, ready to be shared with the players. Each has descriptions and stats for the NPC on the reverse—so they're immersive props *and* a true game aid for the GM. A handy supplement for *High Noon at Midnight*—or any game with a Western setting. Grab your lucky pistol and saddle up, partner, 'cause the West is calling!

- ◆ Eye-catching zine format stands out from typical RPG products.
- ◆ Inexpensive—an easy upsell for *High Noon at Midnight* buyers or any RPG gamer looking for cool ideas.
- ◆ A supplement—and a collection of game props!
- ◆ Look for additional titles in this format supporting the forthcoming *Neon Rain* and *Gunslinger Knights* hardcovers.
- ◆ Got customers looking for a new RPG? The Cypher System is a well-supported game that's easy to learn, easy to play—and easy to sell!



**MAY 2025**

### *Wanted: Hexed or Alive*

MSRP \$17.99

MCG408

ISBN 978-1-950568-63-5

32-page zine-format softcover

More info about the Cypher System at [www.cypher-system.com](http://www.cypher-system.com)

Demo, promo, and other resources are FREE at [retailers.montecookgames.com](http://retailers.montecookgames.com)

### Related Titles



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MCG205

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#### *High Noon at Midnight*

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MCG402

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#### *Cypher System Starter Set*

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MCG371

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