

It's Only Magic

From cozy witchcore to dangerous supernatural threats

Imagine a world of spells, glamours, ghosts, and demons—a world like ours, with today's society, technology, and culture. Perhaps a cozy witchcore setting, or a frantic campaign where dark supernatural forces threaten existence itself. Whatever your vision, It's Only Magic brings a touch—or a truckload—of magic to the modern world.

Find tools and advice for integrating magic and the supernatural into any modern Cypher System campaign, along with adventures and inspiration; rules, creatures, and character options; and a richly detailed setting you can use for a cozy standalone campaign or drop into a larger magic-touched world. Plus you get an entire bonus setting by Eric Campbell and Sam de Leve!

- ◆ From Buffy to The Librarians; Dr. Strange to Wanda Maximov; Sandman to Charmed—magic in a modern setting is everwhere!
- ◆ Loads of advice, character options, creatures and gear, and other items for any magical modern game.
- ◆ Includes a richly detailed setting for a complete campaign—or drop elements (or the whole thing) into your own game world.
- ◆ Plus a second BONUS setting (note the 16 EXTRA pages!) by The Streampunk's Eric Campbell and Sam de Leve. They're featuring it in their new stream this spring!
- ◆ Got customers looking for a new RPG? The Cypher System is well-supported and easy to learn, play—and sell!



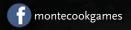
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